

BIGBEN AND EKO SOFTWARE ANNOUNCING A NEW RUGBY GAME

Lesquin, May 10th, 2019. **Bigben** and **Eko Software** are proud to announce the development of a new rugby game which will be released to coincide with the 2019 World Cup.

Eko Software has been working for nearly two years on a new rugby game. They've relied heavily on the feedback from the *Rugby 18* community in order to create a **title that is even more faithful to the sport**. The goal is to create a new gold standard in rugby simulations for this year's World Cup in Japan.

Numerous details have been reworked for this new opus: the tactical depth and graphic rendering have been improved, and the AI has been revamped. During the development of this new rugby game, the studio has surrounded themselves with experts in order to faithfully reproduce team tactics.

The game will be released on PlayStation 4™, Xbox One, and PC to coincide with the coming Rugby World Cup in Japan.

About Bigben

Bigben is a major player in video game publishing, in the design and distribution of smartphone and gaming accessories as well as furnishing customized audio products. Known for its innovation and creativity, the company group aims to become a leader in each of its industries. For more information about Bigben: www.bigben.fr

About Eko Software

Established in 1999, Eko Software is an independent game developer and publisher based in Paris - France. Eko Software is developing games on all major gaming platforms (consoles - PC - Smart TVs). Mainly focused on development and content creation, the company develops games for top publishers or creates new IPs that are published in partnership with worldwide publishers or self-published through digital distribution channels. IPs created by Eko include Aqua Panic!, Wanted Corp., SPRay, and How to Survive. For more information on Eko Software and its products please visit www.ekosystem.com.